|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Day 1Introduce Power through Fear | Day 2Hero’s Journey*Short Stories* | Day 3Hero’s Journey*Short Stories* | Day 4Introduce Book Clubs*HG or EG* | Day 5Fear as a Motivator*HG or EG* |
| Day 6Futuristic Advertisements*HG or EG* | Day 7Futuristic Advertisements*HG or EG* | Day 8Cultures of Fear*HG or EG* | Day 9Cultures of Fear*HG or EG* | Day 10Money and Power*HG or EG* |
| Day 11Fear through Words*HG or EG* | Day 12Gender in Book Club Book*HG or EG* | Day 13Marketing Fear*HG or EG* | Day 14Children and Fear*HG or EG* | Day 15Sensory Emotion Poem *HG or EG* |
| Day 16Fear as a Game*HG or EG* | Day 17Fear as a Game*HG and EG* | Day 18Introduce Combining Visions *HG or EG* | Day 19In Class Work Day*HG or EG* | Day 20In Class Work Day*HG or EG* |
| Day 21Present Combining Visions Project*HG or EG* | Day 22Introduce 3rd Student Choice Project | Day 23In Class Work Day | Day 24In Class Work Day | Day 25In Class Workshop |
| Day 26In Class Work Day | Day 27In Class Workshop | Day 28Present Student Choice Projects | Day 29Present Student Choice Projects | Day 30Class Party/ Yearbook signing |